

SketchUp Pro (Basic + Advance) Training Schedule (7 DAYS)

DAY	SESSION	TIME	TOPICS	
1	1	10 A.M. TO 10.15 A.M.	<ul style="list-style-type: none"> Inauguration Ceremony 	
		10.15 A.M. TO 12.15 P.M.	<ul style="list-style-type: none"> INTRODUCTION OF SketchUp Pro CONCEPT AND PROCEDURE Introduction & Understanding to SketchUp Design process Using the Interface Features, Models	
	LUNCH			
	2	1.15 P.M. TO 3.30 P.M.	<ul style="list-style-type: none"> SKETCHER Creating Sketcher Geometry & Using Drawing Tools	
		3.30 P.M. TO 4.45 P.M.	PRACTICE SESSIONS	
2	1	10 A.M. TO 11.30 A.M.	Using Sketches & 3D Wire frame structure Creating Push pull Follow-me Tool	
		11.30 A.M. TO 12.15 P.M.	PRACTICE SESSIONS	
	LUNCH			
	2	2	1.15 P.M. TO 3.15 P.M.	Camera Commands :- zoom, pan, orbit, etc..... Basic Keyboard Shortcuts of commands in SketchUp Pro Arranging objects : move, rotate, scale, etc...
			3.15 P.M. TO 3.45 P.M.	Creating precise objects using measurement tools
		3.45 P.M. TO 4.45 P.M.	PRACTICE SESSION	
3	1	10 A.M. TO 11.45 A.M.	Working with group & component Working with layers Material, colour & Textures Applying Creating complex objects with Follow me Tool	
		11.45 A.M. TO 12.30 P.M.	PRACTICE SESSION	
	LUNCH			
	2	2	1.15 P.M. TO 2.00 P.M.	Working with Solid objects Basic Adjustments of Shadows Rendering, Style, Fog Style
			2.00 P.M. TO 3.30 P.M.	Working with Section planes Creating buildings using photos inserting models from 3D warehouse editing's etc...
		3.30 P.M. TO 4.45 P.M.	PRACTICE SESSION	
4	1	10 A.M. TO 11.30 A.M.	Plug in : 1001 tool bits	
		11.30 A.M. TO 12.30 P.M.	PRACTICE SESSION	
	LUNCH			
	2	1.15 P.M. TO 2.30 P.M.	<ul style="list-style-type: none"> PLUG IN'S Sandbox Solid Tool Solid inspector by Thom Thom Joint Push pull by Fredo6	
		2.30 P.M. TO 3.30 P.M.	Bezier spline by Fredo6	

			Round Corner by Fredo6 Curvi loft by Fredo6 Fredo Scale by Fredo6 Tools on surface by Fredo6 True paints by Fredo6
		3.30 P.M. TO 4.45 P.M.	PRACTICE SESSION
5	1	10 A.M. TO 11.15 A.M.	<ul style="list-style-type: none"> PLUG IN'S Camera Tools advance camera tools Path copy by Smustard
		11.15 A.M. TO 12.30 P.M.	PRACTICE SESSION
	LUNCH		
	2	1.15 P.M. TO 2.00 P.M.	PLUG IN'S Scene creating & camera Animation Soap skin & Bubble by Josef Leibinger Add Geo Locations & Terrain
		2.00 P.M. TO 3.00 P.M.	CLF Shape Bender by Chris Full Selection Toys by thom thom
		3.00 P.M. TO 4.45 P.M.	PRACTICE SESSION
6	1	10 A.M. TO 11.30 A.M.	Advance Tools 3D Tree maker by Poublan P. Click change by David Solar North by SketchUp team
		11.30 A.M. TO 12.30 P.M.	PRACTICE SESSION
	LUNCH		
	2	1.15 P.M. TO 2.30 P.M.	Dynamic components Working with dynamic component Interacting, Settings attributes & Options
		2.30 P.M. TO 3.00 P.M.	sliding doors Fencing working by dynamic component
		3.00 P.M. TO 4.45 P.M.	PRACTICE SESSION
7	1	10 A.M. TO 11.30 A.M.	<ul style="list-style-type: none"> STYLE BUILDERS Creating new style LAYOUT creating drawings, views, etc.....
		11.30 A.M. TO 12.30 P.M.	PRACTICE SESSION
	LUNCH		
	2	1.15 P.M. TO 3.00 P.M.	<ul style="list-style-type: none"> Animations & scene editing using rendering and watermarks, etc...
		3.00 P.M. TO 3.30 P.M.	<ul style="list-style-type: none"> Advance Tools dynamic calculation & equations Doubt Solving and Q&A sessions
		3.30 P.M. TO 4.45 P.M.	PRACTICE SESSION